

Course Abstract

If you need accommodations due to a disability, contact Disability Services in Edison Hall Room 100, 732.906.2546.

To foster a productive learning environment, the College requires that all students adhere to the Code of Student Conduct which is published in the college catalog and website.

Course ID and Name: **ART 146 Art Fundamentals: Three Dimensions**

Department: Visual Performing Media Arts

Chairperson: Annie Hogan

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Prerequisites: N/A **Co-requisites:** N/A

Course Description:

A studio course to explore three-dimensional design concepts and develop visual thinking in relation to various fine arts areas such as sculpture and ceramics. Mixed media – the interaction of two-and-three-dimensional concepts – is explored. Open to non-art majors as an elective. Required of art majors.

General Education Status:

| Credits: | Lecture Hours: | Lab Hours: |
|-----------------|-----------------------|-------------------|
| 3 | 2 | 2 |

Learning Outcomes:

1. Define and apply formal art fundamentals and visual concepts to the creation of 3-dimensional artwork.
2. Explore and analyze color theory as it applies to 3-dimensional work and formulate works that utilize these concepts.
3. Demonstrate and use a variety of art materials and techniques to create 3-dimensional art objects.
4. Develop critical thinking skills to evaluate and analyze individual works of art and apply this analysis to improve creativity.
5. Create a body of work that successfully demonstrates aesthetic and visual concepts.

Course Content Areas:

1. Understand and apply the basic concepts of formalism and composition to three-dimensional art making.
2. Practice in constructing both relief and free-standing sculptural forms.
3. Apply tools to manipulate materials in making constructed forms in space.
4. Construct three-dimensional forms with both improvised approaches and planned methods.
5. Make basic objects in order to understand the viewing process in 360 degrees.
6. Create representational and abstract forms as appropriate to methods and intentions.
7. Manipulation in basic materials of three-dimensional art making, including paper, wood, plaster, and mixed media.
8. Know and apply basic tenets of modern and contemporary practice to three-dimensional art making.